



CB

CHRISTIAAN BLOEMENDAAL

GAME AND TOOLS PROGRAMMER | WWW.TNRD.NET

SKILLS

LANGUAGES

Dutch Native
English Fluent

PROGRAMMING LANGUAGES

C# Professional
C++ Intermediate
Python Intermediate
JavaScript Intermediate
PHP Intermediate

EXPERIENCE

CO-FOUNDER, GAME AND TOOLS PROGRAMMER • THROUGH GAMES • 2014 - PRESENT

We set up the company Through Games to create and release our Xbox One game called FRU. On FRU I worked as a gameplay programmer and as a tools programmer.

JUNIOR PROGRAMMER • YUCAT BV • OCT 2012 – JULY 2013

At Yucat I worked on a mobile GIS project for Android. The project had been made by internship a couple of years before and I was tasked with making it work on the most recent Android version at the time.

EDUCATION

NHTV, BREDA UNIVERSITY OF APPLIED SCIENCES • 2013 - PRESENT

International Game Architecture and Design

- C++ with OpenGL
- C# with Unity3D

Expected graduation date: July 2017

RIJNJSSEL COLLEGE ARNHEM, THE NETHERLANDS • 2008 - 2012

Application Development

- C# and WinForms
- PHP and MySQL
- C++ with SDL



CONTACT@TNRD.NET



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[THUNDERNERD](https://github.com/THUNDERNERD)